Design Guidelines for Livable Communities

Rail-Volution

October 20, 2010
Session Focus

• Basics of Design Guidelines
• The emphasis is on physical design characteristics, not economic or social elements
• Includes guidelines for multiple stages in project development and
• for a range of settings from suburban to urban
The Four D’s

- **Destination** – A pleasant, multi-purpose place (not just a transit stop)
- **Density** - Higher densities & more intensive mixed-use at the transit stop
- **Diversity** – A variety of uses and celebration of community character
- **Design** - A pedestrian friendly place, with a strong focus on the public realm
The Public Realm was sacrificed to the Car
The Public Realm for transit oriented development requires that we create new street design guidelines
Public Realm needs to be supported by private development
Good Transitions are hard to do
Speakers

• Erin Riddle, Associate/Urban Designer with Crandall Arambula

• Michael Davis, Senior Transportation Planner with Fairfax County, Virginia

• Lesley Bain, Principal with Weinstein A/U Architects